# THE DROJECT:



# **PRESENTS**

An instructional short guide to Erasmus+ project writing

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## **Useful websites:**

www.erasmusplus.ro www.anpcdefp.ro

## Before you write a project

- be motivated and know your motivation
- form a team that you trust and that you love working with
- choose partners that you know personally (or create a relation with online partners)



- find the needs of your target group
- find the needs of your community
- see what type of project you want to write (Key Action) and read the specific details from the Erasmus+ guide

# Writing time

- choose a subject that you like and that responds to the needs of your target group, partners and community involved
- make a problem tree
- transform the problem tree into a solution tree
- choose the problems and the needs that you can respond to with your project, don't try to change the word with one project, try just to make a small step towards that goal



**WHO I AM** 

plan your objectives, make them S.M.A.R.T.



- choose interactive activities together with your target group
- involve stake holders and communicate with them
- make a dissemination plan and make sure you think outside the box
- your impact should be sustainable in the long term
- submit the application on time



- you divide clear task between your partners (include them in your partner agreement)
- you permanently communicate with your partner: Skype, Facebook, Google Docs, e-mail, phone
- you involve your target group in all the process: writing, preparing and implementation

# Keep in mind that your project should:

- respond to Erasmus+ objectives
- include young people with fewer opportunities
- be written together with your partners
- respond to the needs of your community and to young people needs
- be creative, innovative
- quality is always better then quantity
- give clear answers
- offer real examples; don't use nice sentences that don't mean anything



- keep a clear connection between the project purpose, objectives, activities, methods uses and the expected impact
- describe some of the methods you want to use; make sure you use non-formal methods
- be clear, be concise

## Objectives should be S.M.A.R.T.:

**Specific** – target a specific group, make clear what you want to achieve

Measurable – quantify the number of participants, the period of activities



**Achievable** – can be achieved with the given resources

**Realistic** – make sure you don't ask the impossible; water can contain gold but it cannot be transformed into gold ©

**Time-bound** – specify a period of time that you set for achieving your goals, communication, conflict management, co-operation, teamwork, trust.

# How to identify the needs of a target group

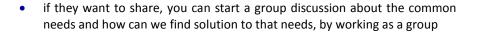
- Ask them what they like, what they want, in what kind of projects they will like to be involved
- Ask them how they spend their time
- Ask them what other cultures they would want to discover
- Find out if they have stereotypes about other cultures
- Involve them into open discussions; offer them simple questioners about needs and passions
- Present movies, pictures from other projects, find out what they like/dislike
- Use non-formal methods such as 20-5-1



- ask participants to write on a piece of paper 20 words that define them,
  20 characteristics like smart, eager, beautiful, etc
- after they wrote down this 20 words, ask them to choose 5 that are the most important to them
- Help them to transform these 5 words into 5 needs of development (for example: smart: Get involved into activities that will help me learn more and become smarter, beautiful: find out new ways in order to maintain my beauty, etc.)
- let them enough time to select one of this 5 needs of development, the one
- MUSIC TAILT IN THE REST.

NEEDS ANALYSIS

- that is the most important to them, the one that they already want to start working in order to resolve it
- you can also help them priorities the 5 needs and find solutions in order to respond to all of them
- ask participants to come with activities, ideas of projects that could respond to that needs



# How to motivate young people to get more involved in projects

- find out their needs and make sure that your project responds to that needs
- ask what their passions, hobbies are and try to add that to the project
- for teams and give them specific tasks, let them choose according to what they feel more attracted to
- consult them about location and partner countries
- offer them the chance to participate in projects in other countries
- use new media in your project: for promoting, dissemination and even online activities
- when you choose a location for the activities, make sure to also include their favorite places: park, bars, sports field
- let them be creative, use brain storming as a method to improve your project activities
- make them feel useful and make them understand that this is their project and their chance to become better



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